

TO THE PUBLIC AND RESIDENTS OF VERNAL CITY:

Notice is hereby given that the **VERNAL CITY PLANNING COMMISSION** will hold a regular meeting on **Tuesday, June 10, 2014 at 7:00 p.m.** in the Vernal City Council Chambers at 374 East Main Street, Vernal, Utah.

AGENDA

A. STANDING BUSINESS

1. Welcome and Designation of Chair and Members
2. Election of Vice Chair
3. Approval of Minutes of May 13, 2014 Regular Meeting

B. PUBLIC HEARING – 7:05 P.M.

1. Request for Approval of a Preliminary Subdivision Plat for Mark Greenwood located at 256 East 600 South and 672 South 500 East, Vernal, Utah – Application No. 2014-012-SUB – Allen Parker
2. Request for Recommendation to Consider Amending the Vernal City Municipal Planning and Zoning Code – Section 16.08.070 – General Plan – Ordinance No. 2014-18 – Allen Parker

C. ACTION ITEMS

1. Request for Approval of a Master Site Plan for Uintah County for the Property Located at the Fairgrounds Parking Lot on 100 East between 200 and 400 South, Vernal, Utah – Application No. 2014-013-MSP – Allen Parker
2. Request for Approval of a Master Site Plan for Chad Broderick Construction for the Property Located at 646 East Main St, Vernal, Utah – Application No. 2014-014-MSP – Allen Parker
3. Request for Approval of a Master Site Plan for Gardner Towne Center for the Property Located at 2125 West Hwy 40, Vernal, Utah – Application No. 2014-015-MSP – Allen Parker
4. Request for Approval of an Amended Preliminary Plat for Split Mountain Village Phase III for the Property Located at 422 East 500 South, Vernal, Utah – Application No. 2008-023-SUB – Allen Parker

D. DISCUSSION

1. Planning Commission Vacancies – Allen Parker
2. General Plan Work Session – Allen Parker

E. ADJOURN

In compliance with the Americans with Disabilities Act, individuals needing special accommodation during this meeting should notify Allen Parker at 374 East Main, Vernal, Utah, 84078, telephone (435) 789-2271, at least five days prior to the meeting. All public comments will be limited to two (2) minutes.